

SECTION R331 RESOURCE EFFICIENCY

R331.1 Construction waste management. For remodels and additions over 2,500 square feet, and for all new *buildings*, a construction waste management plan acceptable to the *building official* is required at the time of application for a building *permit*. The construction waste management plan shall be implemented and conspicuously posted on the construction site. All concrete, asphalt, masonry, wood, metals, and cardboard shall be recycled. All mixed construction and demolition materials (as defined in [§ 12-16](#) of the City Code) shall be delivered to any facility identified in and disposed of in accordance with [§ 12-22\(c\)](#) of the City Code. Compliance shall be certified by inspection and documentation and signed final construction waste management plans. Substantive changes to the plan shall be subject to prior approval by the *building official*. All roofing *permits* are required to submit a final waste management plan and documentation.

R331.1.1 Building demolitions. *Buildings* or portions of *buildings* that are removed shall be processed in such a way as to safely remove all asbestos and lead paint contaminants. For all demolitions, excluding non-structural demolitions under 1000 square feet a demolition waste management plan acceptable to the *building official* is required at the time of application for a demolition *permit*. All metals, asphalt, concrete, and masonry that are free of asbestos and lead paint shall be recycled, and where possible, all remaining materials, such as doors, windows, cabinets, fixtures, and wood, shall be recycled. All mixed construction and demolition materials (as defined in [§ 12-16](#) of the City Code) shall be delivered to any facility identified in and disposed of in accordance with [§ 12-22\(c\)](#) of the City Code. Compliance shall be certified by inspection, documentation, and signed final demolition waste management plans. Substantive changes to the plan shall be subject to prior approval by the *building official*.